## IN BOARD OF SUDBURY SELECTMEN MONDAY, MAY 7, 2012

Present: Chairman Lawrence W. O'Brien, Vice Chairman Robert C. Haarde, Selectman John C. Drobinski and Town Manager Maureen G. Valente

The statutory requirements as to notice having been complied with, the meeting was convened at 7:10 p.m. in Conference Room A of Lincoln-Sudbury Regional High School, 390 Lincoln Road.

At 7:10 p.m., Chairman Larry O'Brien opened the meeting, stating there are several articles on which the Board needs to take a position this evening.

## **Town Meeting Article Discussion**

Chairman O'Brien commented that he had reviewed the newly-updated budget figures and Article 2 (Budget Adjustments) numbers. The Board briefly discussed Article 4 (FY13 Budget).

Town Manager Valente commented that a total of \$175,000 will be retained in Health Insurance Reserves. She also noted that as earlier indicated, if funding became available, she would increase the Combined Dispatch budget to provide for nine dispatchers. Since state aid increased, the budget was adjusted.

Chairman O'Brien commented that Article 3 (Stabilization Fund) would be Indefinitely Postponed as there is no money going into it. He asked Town Manager Valente if the FinCom supported the new budget and the FY12 budget adjustments. She responded in the affirmative.

Article 4 (FY13 Budget) was discussed and the No-override Budget was voted.

It was on motion unanimously

VOTED: To support the FY13 No-override Budget.

The Board continued down the list of articles and voted accordingly:

The Board confirmed its support the following articles: 5, 6, 7, 8, 10, 11, 12, 15, 18, 21-24 and 26-33, and reiterated that it did not support Article 13 (Establish Stabilization Fund – Minuteman). The remaining articles were either postponed or withdrawn

The meeting was suspended at 7:25 p.m. to allow the Board to attend Town Meeting.

There being no further business following Town Meeting, the meeting adjourned at 10:32 p.m.

Attest: \_\_\_\_\_ Maureen G. Valente
Town Manager – Clerk